

February 24, 2024 North Point High School



Board of Education

Yonelle Moore Lee, Esq., *Chairperson* Nicole M. Kreamer, *Vice Chairperson* Dottery Butler-Washington David Hancock Michael K. Lukas Jamila Smith Brenda Thomas Samichie K. Thomas Linda Warren Treasure Perkins, *Student Member*

> Maria V. Navarro, Ed.D. Superintendent of Schools

Karen M. Acton Chief Financial Officer

Michael L. Heim Chief of Operations and Supporting Services

> Marvin L. Jones, Ed.D. Chief of Schools

Kevin E. Lowndes Chief of Teaching and Learning

Nikial M. Majors Chief Human Resources Officer

Charmaine T. Thompson Chief of Instructional Technology

Mission

The mission of Charles County Public Schools is to provide an opportunity for all school-aged children to receive an academically challenging, quality education that builds character, equips for leadership, and prepares for life, in an environment that is safe and conducive to learning.

The Charles County public school system does not discriminate on the basis of race, color, religion, national origin, sex, sexual orientation, gender identity, age or disability in its programs, activities or employment practices. For inquiries, please contact Kathy Kiessing, Title IX/ADA/Section 504 Coordinator (students) or Nikial M. Majors, Title IX/ADA/Section 504 coordinator (employees/adults), at Charles County Public Schools, Jesse L. Starkey Administration Building, P.O. Box 2770, La Plata, MD 20646; 301-932-6610/301-870-3814. For special accommodations call 301-934-7230 or TDD 1-800-735-2258 two veeks prior to the event. CCPS provides nondiscriminatory equal access to school facilities in accordance with its Use of Facilities rules to designated youth groups (including, but not limited to, the Boy Scout). Updated: 01/09/2024





Welcome to the 2024 Blue Crab Destination Imagination Region Tournament



Good luck to all 67 teams and 432 students participating in our tournament!

Thank you to Dr. Navarro and Charles County Public Schools for their continued support of the Destination Imagination program.

Thank you to all of the team managers, teachers, school sponsors, Regional Challenge Masters, appraisers, volunteers, and parents for your hard work to make this tournament possible. Thank you to Mr. Sean Decker, Destination Imagination Affiliate Director, and the Affiliate Challenge Masters for their support of the Blue Crab Region.

Appreciation is extended to Mr. Daniel Kaple and the staff of North Point High School for the use of the school.

Special recognition goes to Rowan Pheulpin, fifth grade student at Walter J. Mitchell Elementary School for designing the Blue Crab Destination Imagination regional t-shirt and program cover.

The top 4 elementary, middle, and secondary level teams in each challenge may be eligible to advance to the state tournament on March 16, 2024, at the University of Maryland, Baltimore County. The number of teams at each level advancing to the state competition is decided by Maryland Destination Imagination and is based on statewide participation. In event of a tie, priority is given to the higher placing teams.

Release/Disclaimer

By my participation in an event conducted by an Affiliate, Region, or other gathering related to the Destination Imagination program, the participant or participant's parents or participant's guardian understands and hereby voluntarily agrees to release, waive, forever discharge, hold harmless, defend, and indemnify Destination Imagination, Inc. and its agents, officers, boards, volunteers, and employees from any and all liability and all claims, actions, or losses for bodily injury, property damage, wrongful death, loss of services, or otherwise which may arise out of the participant's participation in activities related to the Destination Imagination event, including travel to and from the event.

DESTINATION IMAGINATION. MARYLAND

Tournament Notes & Reminders

Central Challenges

- The schedule shows abbreviated performance challenge levels. They are as follows:
 - EL = Elementary Level

• ML = Middle Level

SL = Secondary Level

- RS = Rising Stars
- Teams should report to their Challenge Prep Area 20 minutes before their scheduled Presentation time.
 - Going the Distance (Engineering) teams should report to their Prep Area at least 30 minutes before their scheduled Presentation time.
- Spectators will NOT be allowed to enter the Presentation Area once a team's Presentation has begun.
- Do NOT enter closed doors. Entering after a team has started their presentation is very distracting.
- Teams are encouraged to view other teams' solutions throughout the day as a way to celebrate the journey and show good sportsmanship.
 - Destination Imagination Passports will be available at the Information Table in the front lobby for students that would like to participate. Team members that complete the DI Passport challenge will receive a DI prize.

Instant Challenges

- Teams should report to the Instant Challenge Check-in 15 minutes before their scheduled Instant Challenge Time. Instant Challenge is located upstairs.
 - o Teams are only allowed upstairs when they are checking in for their Instant Challenge.
 - Spectators are NOT allowed for Instant Challenges and should wait downstairs for your team to return.

Pin Trading

- Teams are encouraged to trade pins as a way to meet new friends and show good sportsmanship.
 - Pin trading should only take place in the cafeteria and proper trading etiquette should be followed. Make sure any pin wrappers are disposed of properly.

Rules of Interference

• Parents, spectators, and team managers: Remember to respect the rules of Interference. Do not interfere with the team's solution.

Concessions and Souvenirs

• Concessions and souvenirs will be available for purchase at North Point High School.

Awards

- All teams should report to the gymnasium for the Pre-Show at 2:45 and the Blue Crab DI Awards at 3:00. Doors open at 2:30.
 - Rising Star teams will receive their medals during their presentation. Rising Star teams do not need to attend the awards ceremony.

GENERAL SCHEDULE

Time	Event	Location
7:30 AM to 2:00 PM	Team Registration	Main Lobby
7:30 AM to 3:00 PM	Information Table – DI Passport Information	Main Lobby
7:30 AM to 3:00 PM	Souvenir Table	Gymnasium Lobby
7:30 AM to 3:00 PM	Concessions	Cafeteria
8:00 AM to 2:30 PM	Pin Trading	Cafeteria
9:00 AM to 12:20 PM	Pinball Heroes – Technical	1 st Floor - Gymnasium
8:05 AM to 12:30 PM	Blast From the Past – Scientific	1 st Floor Room 319
9:15 AM to 2:00 PM	Going the Distance – Engineering	1 st Floor Room 202
8:00 AM to 1:00 PM	In Motion – Fine Arts	1 st Floor Room 513
8:15 AM to 12:40 PM	So Extra – Improvisational	1 st Floor Room 304
9:30 AM to 10:30 AM	Uncharted – Service Learning	1 st Floor Auditorium
8:05 AM to 2:30 PM	Making a Splash – Rising Stars	1 st Floor Room 345
8:00 AM to 2:20 PM	Instant Challenge	Upstairs
Doors open at 2:30	LPHS Drumline & Color Guard Performance	Gymnasium
3:00 PM	Awards Ceremony	Gymnasium

Reminders:

- Teams should report to their Challenge Prep Area 20 minutes before their scheduled Presentation time.
 - Going the Distance (Engineering) teams should report to their Prep Area at least 30 minutes before their scheduled Presentation time.
- Teams should report to the Instant Challenge Check-in 15 minutes before their scheduled Instant Challenge Time. Instant Challenge is located upstairs.
 - Spectators are not permitted upstairs.
- Approximately 30 minutes after the team's presentation, one team member and one Team Manager may approach the Head Appraiser of their challenge and ask for raw scores. The Head Appraiser will send the raw scores via email to the Team Manager of record.



2024 Destination Imagination Blue Crab Region Tournament Awards Ceremony February 24, 2024, at 3:00 PM

Following the La Plata High School Drumline and Color Guard Performance

Welcome		Mr. Sean Decker Destination Imagination Maryland Affiliate Director
Opening Remarks		Mr. Kevin Lowndes Chief of Teaching and Learning
Recognition & Challenge Winners		Ms. Kristen Modes Destination Imagination Blue Crab Regional Director
		Ms. Chrissy Trest Destination Imagination Blue Crab Regional Score Master
Award Presentation Order		
Technical Challenge	Pinba	III Heroes
Scientific Challenge	Blast	From The Past
Special Award		
Service Learning Challenge	Unch	arted
Special Award		
Engineering Challenge	Going	g The Distance
Special Award	DaVir	nci Award
Fine Arts Challenge	In Mo	tion
Special Award	Rena	issance Award
Improvisational Challenge	So Ex	ktra
Decemption of fourth third, and according to the main and the	11	ill be ennewmend fellowed by receivities

Recognition of fourth, third, and second place teams in each challenge will be announced followed by recognition of first place teams in each challenge.

All students have worked very hard this year. They deserve your respect and accolades. Please show your appreciation and remain seated until all awards have been announced.



PINBALL HEROES

TECHNICAL

TECHNICAL CHALLENGE 1st Floor: Gymnasium

- Design and build a pinball system through which a pinball moves and interacts with 3 machine modules.
- During the Presentation, move the pinball through the pinball system for as long as possible.
- Create and present an action/adventure story about a hero who goes on an extraordinary mission.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
9:00 a.m.	120-39463	Middleton Ace of Spades	EL	10:50 a.m.
9:20 a.m.	120-38772	The Billingsley Dream Team	EL	10:35 a.m.
9:40 a.m.	120-42877	Neal's Heroes	EL	8:20 a.m.
10:15 am	120-72720	Middleton SWAGG Bros!	EL	12:05 pm
10:35 am	120-59880	Diggs Taki Fortnite	EL	9:05 am
10:55 am	120-91306	Berry's Magic Dragons	EL	12:20 pm
11:15 am	120-95730	Henson Team Swamp	ML	12:45 pm
11:35 am	120-23394	TC Martin Dot Dot Dot	EL	10:05 am
11:55 am	120-27316	Craik Forgen	EL	10:20 am



BLAST FROM THE PAST SCIENTIFIC

SCIENTIFIC CHALLENGE 1st Floor: Room 317 Prep/ 319 Presentation

- Create and present a story about a character whose discovery of an artifact leads to a finding. Include an archaeological investigation that contributes to the finding.
- Design and create a puppet that will portray a character from the past.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
8:05 am	120-08367	SMB Ruby Gems	EL	9:30 am
8:25 am	120-32924	Stoddert Bear Busterz'	ML	11:00 am
8:45 am	120-30454	Wade Dino Nuggies	EL	10:45 am
9:20 am	120-71824	North Point Know it Alls	SL	12:15 pm
9:40 am	120-42633	Higdon French Fries	EL	12:30 pm
10:00 am	120-42914	North Point Ultimate Fusion	SL	11:45 am
10:20 am	120-87404	Barnhart's Scientific Explosions	EL	12:00 pm
10:40 am	120-87701	WJM "What the dog doin'?"	EL	12:15 pm
11:45 am	120-09347	Higdon Goats 2.0	EL	10:15 am
12:05 pm	120-92054	SCHS Spectacular Archaeologists	SL	10:45 am



GOING THE DISTANCE ENGINEERING

ENGINEERING CHALLENGE 1st Floor: Room 204 Prep/ 202 Presentation

- Design and build a modular device that will be assembled and then tested in two different configurations during the Presentation.
- Complete launch tests to test how far and how accurately your modular device can launch a bean bag in each configuration.
- Transform the modular device from one configuration to the other.
- Create and present a story in which everything is going according to plan until a catalyst occurs.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
9:15 am	120-23421	Craik Imaginators	EL	10:30 am
9:55 am	120-52405	Craik Lightning	EL	8:15 am
10:30 am	120-74964	Billingsley Bobcats	EL	8:30 am
10:50 am	120-62270	Somers Engineering Toads (E.T.)	ML	1:45 pm
11:10 am	120-77084	Malcolm's Best Engineers	EL	9:00 am
11:30 am	120-21883	SMB Dragon Wizards	EL	10:00 am
11:50 am	120-29872	Henson Hustlin' Huskies	ML	2:00 pm
12:55 pm	120-81020	Barnhart's Molten Lava	EL	9:15 am
1:15 pm	120-99362	Diggs Nightmares	EL	8:00 am
1:35 pm	120-47943	Neal's Engineering Experts	EL	11:45 am



FINE ARTS CHALLENGE 1st Floor: Room 529 Prep/ 513 Presentation

- Create and present a story inspired by a work of visual art.
- Include a static character and a dynamic character in the story.
- Reimagine the work of visual art as performance art and include the reimagined art in the Presentation.
- Design and create one piece of kinetic art that uses technical methods to create movement.
- Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
8:00 am	120-79951	Somers Reach for the STARJ	ML	12:30 pm
8:20 am	120-76587	SMB Star Students	EL	9:45 am
8:40 am	120-05104	TC Martin Hungry Hamsters	EL	10:15 am
9:15 am	120-08780	Mt. Hope Art Squad	EL	10:30 am
9:35 am	120-16671	Turner Gamer-Dancers Squad	EL	8:15 am
9:55 am	120-38118	Mitchell: Fate of the Egg	EL	12:00 pm
10:15 am	120-25890	Turner Digital Gamers	EL	8:30 am
10:35 am	120-39142	Barnhart's ZKKAJKS	EL	8:45 am
11:40 am	120-42318	TC Martin Mischief Makers	EL	9:15 am
12:00 pm	120-45301	Diggs Team Color	EL	9:30 am
12:20 pm	120-46357	Middleton Imagination Owls	EL	11:00 am
12:40 pm	120-52145	North Point Elites	SL	11:15 am



IMPROVISATIONAL CHALLENGE 1st Floor Room 302 Prep/ 304 Presentation

- Create and present a 2-act improvisational skit based on a scenario.
- Incorporate a stock character into the skit.
- Research costume design and use a costume design kit to create a costume.
 Use an intensifier to minimize or maximize the scenario, stock character, and costume.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
8:15 am	120-20728	North Point We Tried Again	SL	10:30 am
8:35 am	120-93666	Neal's Improv Providers	EL	9:50 am
8:55 am	120-02513	Lackey Loops	SL	11:30 am
9:30 am	120-46136	Dr. Brown's Glitter Sparkle	EL	8:05 am
9:50 am	120-36138	Picco Pink Panthers	ML	11:30 am
10:10 am	120-07099	Dr. Brown's Laugh Alots	EL	11:50 am
10:30 am	120-55985	Davis Creative Cranium Crabs	ML	12:00 pm
10:50 am	120-76013	SMB Smarties	ML	12:15 pm
11:55 am	120-58237	Craik Lucky Seven	EL	8:50 am
12:15 pm	120-60194	J.P. Ryon Lightning Bolts	EL	9:20 am



SERVICE LEARNING CHALLENGE <u>1st Floor</u> Room 503 Prep/ Auditorium Presentation

- Identify, design, carry out, and evaluate a project that addresses a need in a real community.
- Create and present a fantasy story about a character who goes on a quest.
- Design and create a fantasy map that uses technical methods to represent location information from the story.

Create and present two Team Choice Elements that show off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level	Instant Challenge Time
9:30 am	120-61624	Somers Matula Dream Team	ML	11:15 am
9:50 am	120-86378	Matula We Arrr Pirates	EL	12:45 pm
10:10 am	120-18756	Mt. Hope Creative Beavers	EL	12:15 pm

UNCHARTED SERVICE LEARNING



MAKING A SPLASH

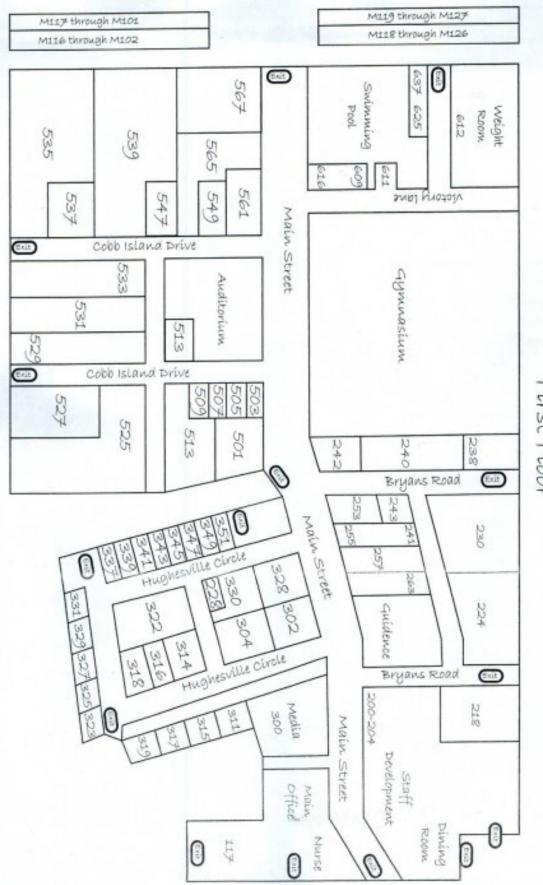
EARLY LEARNING

EARLY LEARNING CHALLENGE 1st Floor Room 347 Prep/345 Presentation

- Research underwater habitats.
- Create and present a play about a group of underwater creatures who go on vacation to an underwater habitat.
- Design and build a model of a landmark the underwater creatures visit.
- Create scenery to show the underwater habitat.

Create and present one Team Choice Element that shows off the team's interests, skills, areas of strength, and talents.

Team Challenge Time	Team #	Team Name	Level
8:05 am	120-40505	Mitchell Marine Minds	RS
8:30 am	120-49673	Dr. Brown's Underwater Adventure	RS
8:55 am	120-01362	T.C. Martin's Underwater Team	RS
9:35 am	120-07714	Malcolm's Rising Stars	RS
10:00 am	120-32162	Middleton LFMABS	RS
10:25 am	120-33790	Mt. Hope Dolphins	RS
10:50 am	120-07739	Dr. Brown's Sealand	RS
11:15 am	120-33807	Craik Pokemon Chicken Nuggets	RS
12:25 pm	120-43858	Malcolm Super Birds	RS
12:50 pm	120-48105	Wade Powercats	RS
1:15 pm	120-60216	Craik Explorers	RS
1:40 pm	120-89344	Higdon Angels	RS
2:05 pm	120-82493	Matula Goods!	RS







Vision

Ignite the power of ALL youth to be the creative and collaborative innovators of tomorrow.

Mission

To inspire and equip youth to imagine and innovate through the creative process.

New to DI? Welcome!

We're glad you're here! There's no better way to understand the Destination Imagination Challenge Experience than to see it in action. To get the most out of your day at this tournament, here's what we suggest:

- Attend at least one Presentation in every Team Challenge. Each Team Challenge is unique and has openended requirements, allowing teams to create totally different solutions from one another. Read through the Points of Interest so you know what you can expect to see. Each Presentation is around eight minutes in length.
- Wish the teams luck in their Instant Challenge. All of our teams participate in an Instant Challenge as part of their tournament experience, during which they use quick, creative and critical thinking, and teamwork to come up with a solution in a short amount of time. Spectators are not allowed in these presentations as the Instant Challenges themselves are highly confidential.
- Look at the props, costumes, sets, technical devices and more that the teams have created—but please don't touch! Remember that everything you see was crafted by the team members with no adult Interference.
- Talk to teams, parents, and volunteers about their experience with this season of Destination Imagination. Tell them you're considering starting a team and ask them to share their favorite thing about DI—you'll be amazed by the different answers you hear.
- Have fun, be inspired, and imagine the possibilities!

Learn more at DestinationImagination.org. Sign up for our newsletter for all the latest updates and to be alerted when registration is open for the 2024-25 season.

Learn more at DestinationImagination.org