

2019 State Tournament Team Loading Instructions & Campus Map

The Commons

NOTE: DUE TO CONSTRUCTION, THE COMMONS CIRCLE NO LONGER EXISTS.

SEE BELOW FOR NEW LOADING INSTRUCTIONS

Technical : On Target

Elementary - The Commons Game Room – 2nd Floor

Teams will take stairs or elevator to 2nd floor and stage in the hallway.

Engineering : Monster Effects

All Levels – The Commons, Skylight Room, 3rd floor

Teams will take elevator or series of stairs to the 3rd floor Commons. Staging in the hallway and room 331.

Fine Arts: Game On

Middle – The Commons, Sports Zone, Mezzanine Level

Teams will take elevator or stairs to Mezzanine Level. Staging in the dining area of that level.

The Commons Loading Instructions

Team vehicles should **NOT** turn into Commons Drive as in past years. They should continue around Hilltop Circle to turn left onto Center Road. Vehicles should unload where Center Road turns into Poplar Avenue. There is a small pull over area there. Teams will carry their items across the field to The Commons.

DO NOT LEAVE VEHICLES UNATTENDED – THEY WILL BE TICKETED. Move vehicles immediately after unloading and park in actual parking spaces.

SEE MAP ON NEXT PAGE



Turn here for Commons Loading

Commons Loading

Performing Arts and Humanities Building

Service Learning : Escape Artist

Elementary – Room 132

Middle/Secondary – Room 234



University Center

Fine Arts : Game On – Elementary/Secondary

Elementary – Room 115

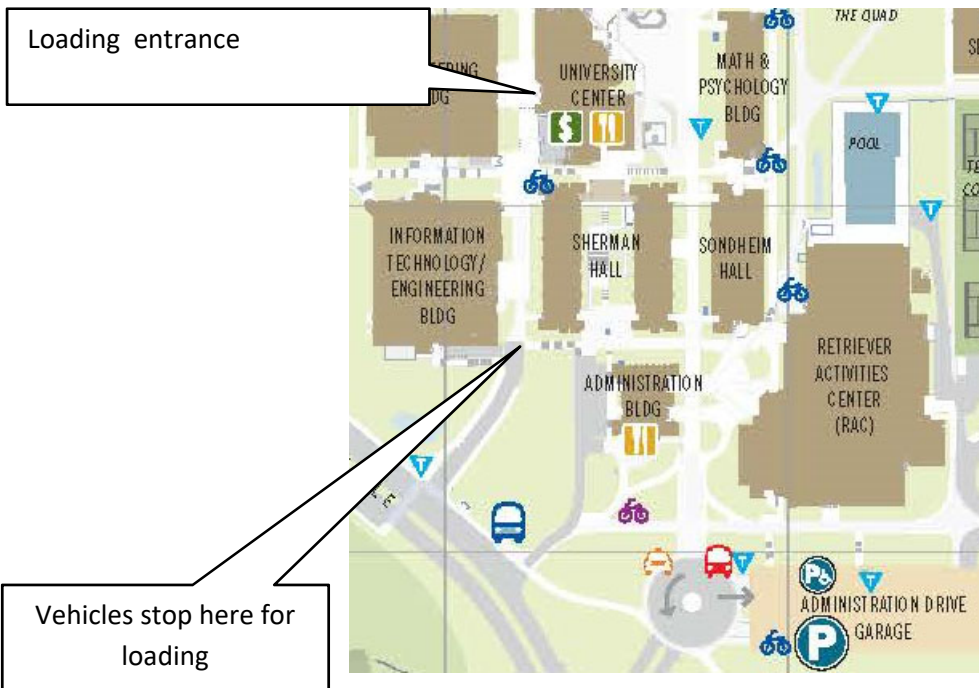
Secondary – Room 312

Scientific : Medical Mystery - Secondary

Room 312

Technical : On Target – Middle/Secondary

University Center Ballroom



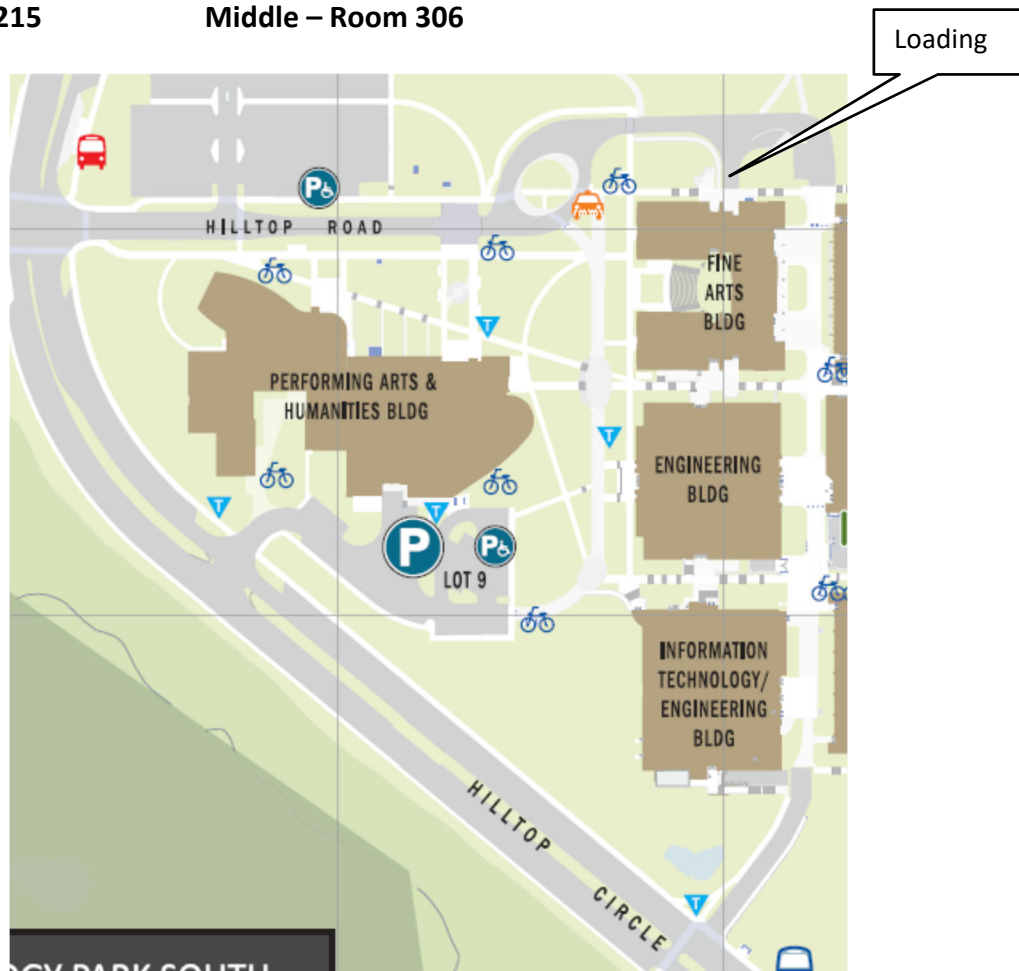
Team vehicles should pull into the service drive off of Hilltop Circle between Administration Drive and Lot 9 to unload and load. It may be necessary to wait turns. Please be patient and plan to arrive in plenty of time to allow loading without rushing. **DO NOT LEAVE VEHICLES UNATTENDED – THEY WILL BE TICKETED.** Move vehicles immediately after unloading and park in Lot 8 or along Hilltop Circle. Middle level Vanished teams will need to use elevator or stairs to get to challenge site on 1st floor.

Fine Arts Building

Scientific : Medical Mystery – Elementary/Middle

Elementary – Room 215

Middle – Room 306



Elementary and Middle Medical Mystery team vehicles should pull into Hilltop Road off of Hilltop Circle and go to the circle by the Fine Arts Building. Continue onto the service road at the side of the building to unload and load. Please be patient and plan to arrive in plenty of time to allow loading without rushing.

DO NOT LEAVE VEHICLES UNATTENDED – THEY WILL BE TICKETED. Move vehicles immediately after unloading and park in Lot 8.

Math/Psych Building

Improvisational : Heads Up

Elementary – Room 101

Middle – Room 103

Secondary – Room 106

No loading required for this challenge. Hooray!





2019 Maryland State Destination Imagination Tournament Directory

Challenges-

Technical – On Target - Elementary – Commons Middle/Secondary – University Center

Scientific – Medical Mystery – Elementary/Middle – Fine Arts Building Secondary – University Center

Fine Arts – Game On – Elementary –University Center Middle – The Commons Secondary – University Center

Improvisational – Heads Up – All Levels – Math/Psych Building

Engineering – Monster Effects - All Levels – Commons

Service Learning – Escape Artist – All Levels – Performing Arts and Humanities Building

Instant Challenge – All Levels – Sondheim Building

Registration, Souvenirs, Auction, Food- Commons 1st Floor

Awards Ceremony – Retriever Activities Center (RAC)